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## Profile

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- Over 13 years of experience in the overall process of animated video production
- Trained in 2D and 3D animation
- Thorough understanding of all artistic aspects of using 3D software
- Ability to adapt to various drawing and animation styles

## Education

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- Animation Mentor (2014 – 2015)
- Savannah College of Art and Design (2000 – 2004)  
Bachelor of Fine Arts / Computer Art, Minor in Graphic Design  
Magna Cum Laude 2004  
Maria Effing Scholarship  
Dean's List 2000 - 2004

## Experience

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Freelance CG Artist (2004 – currently)

Under the pseudonym Flan de la Casa I provide consultancy services for 2D and 3D animation, brand development, 3D design, directing, visual development, visual effects, storyboard development, layout and animatics for commercials, film, web series and documentaries. Expertise in the full process of creating an animated character: acting, body mechanics and creatures.

Selected accomplishments:

- Directed a team of CG Artists to develop a 3D production for a 4-part commercial that involved twelve characters, four sets and a deadline of one month. Developed a system of generic rigging for the eleven human characters.
- Developed a concept for and animation of the company mascot for Dulcería Momi (pastry shop chain in Republic of Panama), including elaborating his origin story. This involved writing the script for the animation, working closely with musicians on the score, and making the overall animated sequence.
- Created animated sequences for 3 products for SIP, a brand of cleaning products. Made the animation and adapted the script to a song. Co-wrote the songs and sang the lead and choir voices in one of them.
- Worked in an animated production: Circus Jam by Animation Mentor and Artella, using a pipeline, giving and receiving feedback, showing dailies to our supervisor and receiving notes from the director.
- Adapted a cookie jar design to 3D for printing. The Kummi Cookie Jar participated in the Iberoamerican Design Biennial in Madrid, Spain in 2014.
- Made 4 intro sequences, the lower third graphics and the music for the Youtube channel: Patacoins TV.

Exhibitions

- Participated with three animated shorts in film festivals. The short "Motel 4" was awarded Best Creative Concept in the 7-Minute Film Festival in Alberta, Canada in 2004.
- Participated in three group exhibits with digital paintings and an animation in 2010, 2012, 2013.
- Solo exhibit of oil paintings "Panteón Animal", December 2012, Tantaló Hotel, Panama.
- Solo exhibit of digital paintings "Periferia", October 2010, Arlene Lachman Gallery, Panama.
- Finalist in the annual national art contest "Roberto Lewis", 2009, Panama.

## Skills

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### Art Skills:

Screenwriting, storyboarding, concept and visual development, storyboards, illustration, animatics, layout, 2D classic, 2D rigged, 3D biped, facial, quadruped and winged animation, lighting, visual effects, compositing, video editing, modeling, texturing, graphic design, motion graphics.

### Software:

Autodesk Maya, Blender, ToonBoom Animate, Adobe After Effects, Photoshop, Illustrator, Pixologic Zbrush, Krita, Inkscape, Gimp, Dragonbones.

### Technical Skills:

UV mapping, rigging, shaders and materials, rendering, camera and object tracking, fire, fluid, fur and particle simulation.

## Languages

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Fluent English and Spanish and level A2 French.

## References

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Available upon request.